Computer Vision I

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Machine Learning for Computer Vision TU Dresden



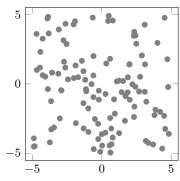
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Object recognition is the task of finding any occurrences of an object in an image, given a **model** of the the geometry and appearance of the object.

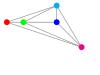
Human Body Pose Estimation



Pishchulin, Insafutdinov, Tang, A, Andriluka, Gehler, Schiele 2016. Insafutdinov, Pishchulin, A, Andriluka, Schiele 2016.

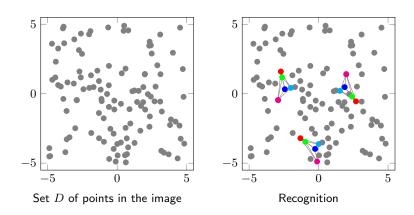


Set ${\cal D}$ of points in the image



ullet ϵ (not part of object)

Set ${\cal V}$ of object key points



Decisions at points

- ▶ For any point $d \in D$ in the image and any key point $v \in V$ of the object, let $y_{dv} \in \{0,1\}$ indicate whether the point d is an occurrence of the key point v in the image
- ightharpoonup We constrain each point in the image to be an occurrence of precisely one key point, possibly ϵ . Hence, we consider the feasible set

$$Y_{DV} = \left\{ y \colon D \times V \to \{0, 1\} \mid \forall d \in D \colon \sum_{v \in V} y_{dv} = 1 \right\} .$$

Costs at points

- ▶ For any point $d \in D$ and any key point $v \in V$, let $c_{dv} \in \mathbb{R}$ a cost associated with the decision $y_{dv} = 1$
- ightharpoonup This cost typically depends on the contents of the image at the point d.

Decisions for pairs of points

- ▶ For any pair $\{d, d'\} \in \binom{D}{2}$ of points, let $x_{\{d, d'\}} \in \{0, 1\}$ indicate whether d and d' belong to the same occurrence of an object in the image
- ► We require these decisions to be transitive, i.e.

$$\forall d \in D \ \forall d' \in D \setminus \{d\} \ \forall d'' \in D \setminus \{d, d'\}: \\ x_{\{d, d'\}} + x_{\{d', d''\}} - 1 \le x_{\{d, d''\}}$$
 (1)

Hence, we consider the feasible set

$$X_D = \left\{ x \colon \binom{D}{2} \to \{0,1\} \mid (1) \right\}$$

Costs for pairs of points

- lacktriangle For any pair $(d,d')\in D^2$ of points such that $d\neq d'$ and any pair $(v,w) \in V^2$ of key points, let

 - $\begin{array}{l} \blacktriangleright \ \, c'_{dd'vw} \in \mathbb{R} \text{ a cost associated with the decision} \, y_{dv} \, y_{d'w} x_{\{d,d'\}} = 1 \\ \blacktriangleright \ \, c''_{dd'vw} \in \mathbb{R} \text{ a cost associated with the decision} \, y_{dv} \, y_{d'w} (1 x_{\{d,d'\}}) = 1 \\ \end{array}$
- \blacktriangleright These costs can depend, e.g., on the distance between d and d' in the image plane.

Optimization problem

▶ The task of object recognition can now be stated as the optimization problem

$$\begin{aligned} \min_{(x,y) \in X_D \times Y_{DV}} & \sum_{d \in D} \sum_{v \in V} c_{dv} \, y_{dv} \\ & + \sum_{d \in D} \sum_{d' \in D \setminus \{d\}} \sum_{(v,w) \in V^2} c'_{dd'vw} \, y_{dv} \, y_{d'w} \, x_{\{d,d'\}} \\ & + \sum_{d \in D} \sum_{d' \in D \setminus \{d\}} \sum_{(v,w) \in V^2} c''_{dd'vw} \, y_{dv} \, y_{d'w} (1 - x_{\{d,d'\}}) \end{aligned}$$

- ► This is a joint graph decomposition and node labeling problem
- ► The local search algorithm we have considered before (for the task of joint image decomposition and pixel labeling) can be applied!