

Computer Vision I

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Pixel classification

- ▶ In practice, solutions to the trivial pixel classification problem can be improved by exploiting **prior knowledge** about feasible combinations of decisions.
- ▶ Next, we consider prior knowledge saying that decisions at neighboring pixels $v, w \in V$ are more likely to be equal ($y_v = y_w$) than unequal ($y_v \neq y_w$).

Pixel classification

Definition 1. For any pixel grid graph (V, E) , any $c: V \rightarrow \mathbb{R}$ and any $c': E \rightarrow \mathbb{R}_0^+$, the instance of the **smooth pixel classification problem** wrt. c and c' has the form

$$\min_{y \in \{0,1\}^V} \underbrace{\sum_{v \in V} c_v y_v + \sum_{\{v,w\} \in E} c'_{\{v,w\}} |y_v - y_w|}_{\varphi(y)} \quad (1)$$

Pixel classification

A naïve algorithm for this problem is local search with a transformation

$T_v: \{0, 1\}^V \rightarrow \{0, 1\}^V$ that changes the decision for a single pixel, i.e., for any $y: V \rightarrow \{0, 1\}$ and any $v, w \in V$:

$$T_v(y)(w) = \begin{cases} 1 - y_w & \text{if } w = v \\ y_w & \text{otherwise} \end{cases} .$$

Initially, $y: V \rightarrow \{0, 1\}$ and $W = V$

while $W \neq \emptyset$

$W' := \emptyset$

 for each $v \in W$

 if $\varphi(T_v(y)) - \varphi(y) < 0$

$y := T_v(y)$

$W' := W' \cup \{w \in V \mid \{v, w\} \in E\}$

$W := W'$

Pixel classification

- ▶ So far, we have studied a local search algorithm for the smooth pixel classification problem.
- ▶ On the one hand, this algorithm is easy to implement and has straight-forward generalizations, e.g., to the case of more than two classes.
- ▶ On the other hand, it does not necessarily solve smooth pixel classification with two classes to optimality.
- ▶ Next, we will reduce the smooth pixel classification problem with two classes to the well-known **minimum *st*-cut problem** that can be solved exactly and efficiently.
- ▶ The notes are organized as follows
 - ▶ Definition of the minimum *st*-cut problem
 - ▶ Submodularity
 - ▶ Reduction of the smooth pixel classification problem

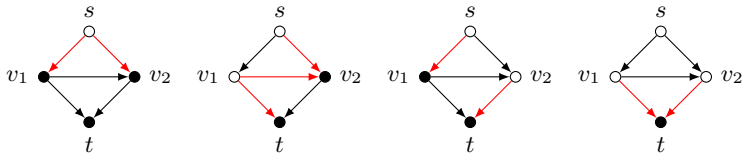
Definition 2. A 5-tuple $N = (V, E, s, t, \gamma)$ is called a **network** iff (V, E) is a directed graph and $s \in V$ and $t \in V$ and $s \neq t$ and $\gamma : E \rightarrow \mathbb{R}_0^+$.

The nodes s and t are called the **source** and the **sink** of N , respectively.

For any edge $e \in E$, γ_e is called the **capacity** of e in N .

Definition 3. Let (V, E) be a directed graph. Let $s \in V$ and $t \in V$ and $s \neq t$.

- ▶ $X \subseteq V$ is called an *st-cutset* of (V, E) iff $s \in X$ and $t \notin X$.
- ▶ $Y \subseteq E$ is called an *st-cut* of (V, E) iff there exists an *st-cutset* X such that $Y = \{vw \in E \mid v \in X \wedge w \notin X\}$.



Definition 4. The instance of the **minimum st -cut problem** wrt. a network $N = (V, E, s, t, \gamma)$ is to

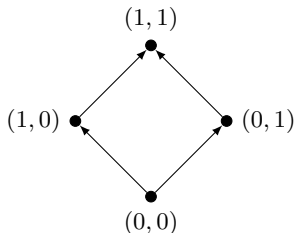
$$\min_{x \in \{0,1\}^V} \sum_{vw \in E} (1 - x_v) x_w \gamma_{vw} \quad (2)$$

$$\text{subject to } x_s = 0 \quad (3)$$

$$x_t = 1 \quad (4)$$

Definition 5. A **lattice** (S, \preceq) is a set S , equipped with a partial order \preceq , such that any two elements of S have an infimum and a supremum wrt. \preceq .

Example. $(\{0, 1\}^2, \preceq)$ with $\preceq := \{(s, t) \in S \times S \mid s_1 \leq t_1 \wedge s_2 \leq t_2\}$.



For any $s, t \in \{0, 1\}^2$,

$$\sup(s, t) = (\max\{s_1, t_1\}, \max\{s_2, t_2\})$$

$$\inf(s, t) = (\min\{s_1, t_1\}, \min\{s_2, t_2\})$$

Definition 6. A function $f : S \rightarrow \mathbb{R}$ is called **submodular** wrt. a lattice (S, \preceq) iff

$$\forall s, t \in S \quad f(\inf(s, t)) + f(\sup(s, t)) \leq f(s) + f(t) . \quad (5)$$

Lemma 1. The sum of two submodular functions is submodular.

Lemma 2. For any $f : \{0, 1\}^2 \rightarrow \mathbb{R}$, the following statements are equivalent.

1. f is submodular wrt. the lattice $(\{0, 1\}^2, \preceq)$
2. $f(0, 0) + f(1, 1) \leq f(1, 0) + f(0, 1)$
3. The unique form

$$c_{\emptyset} + c_{\{1\}}x_1 + c_{\{2\}}x_2 + c_{\{1,2\}}x_1x_2$$

of f is such that $c_{\{1,2\}} \leq 0$.

Proof.

- $f(0,0) + f(1,1) \leq f(1,0) + f(0,1)$ is the only condition in

$$\forall s, t \in S \quad f(\inf(s, t)) + f(\sup(s, t)) \leq f(s) + f(t)$$

which is not generally true. Thus, (1.) is equivalent to (2.).

- We have

$$f(0, 0) = c_{\emptyset}$$

$$f(1, 0) = c_{\emptyset} + c_{\{1\}}$$

$$f(0, 1) = c_{\emptyset} + c_{\{2\}}$$

$$f(1, 1) = c_{\emptyset} + c_{\{1\}} + c_{\{2\}} + c_{\{1,2\}} .$$

Therefore,

$$c_{\{1,2\}} = f(1,1) - f(1,0) - f(0,1) + f(0,0)$$

and thus, (2.) is equivalent to (3.).

Lemma 3. For every $f : \{0, 1\}^2 \rightarrow \mathbb{R}$, there exist unique $a_0 \in \mathbb{R}$ and $a_1, a_{\bar{1}}, a_2, a_{\bar{2}}, a_{12}, a_{\bar{1}2} \in \mathbb{R}_0^+$ such that

$$a_1 a_{\bar{1}} = a_2 a_{\bar{2}} = a_{12} a_{\bar{1}2} = 0 \quad (6)$$

and

$$\begin{aligned} \forall x \in \{0, 1\}^2 \quad f(x) = & a_0 \\ & + a_1 x_1 + a_{\bar{1}}(1 - x_1) \\ & + a_2 x_2 + a_{\bar{2}}(1 - x_2) \\ & + a_{12} x_1 x_2 + a_{\bar{1}2}(1 - x_1)x_2 \ . \end{aligned} \quad (7)$$

Proof.

- ▶ Comparison of (7) with the unique form

$$c_{\emptyset} + c_{\{1\}}x_1 + c_{\{2\}}x_2 + c_{\{1,2\}}x_1x_2$$

yields

$$a_0 + a_{\bar{1}} + a_{\bar{2}} = c_{\emptyset}$$

$$a_1 - a_{\bar{1}} = c_{\{1\}}$$

$$a_2 - a_{\bar{2}} + a_{\bar{1}\bar{2}} = c_{\{2\}}$$

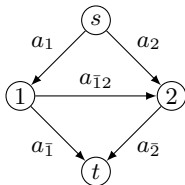
$$a_{12} - a_{\bar{1}\bar{2}} = c_{\{1,2\}} \tag{8}$$

- ▶ By these equations (from bottom to top), (6) and c define a uniquely.

Lemma 4. For every **submodular** $f : \{0, 1\}^2 \rightarrow \mathbb{R}$ and its unique coefficient $a_0 \in \mathbb{R}$ from Lemma 3,

$$\min_{x \in \{0,1\}^2} f_x - a_0 \tag{9}$$

is equal to the weight of a **minimum *st*-cut** in the graph below whose edge weights are the (unique, non-negative) coefficients from Lemma 3.



Moreover, f is minimal at $\hat{x} \in \{0, 1\}^2$ iff $\{j \in \{1, 2\} \mid \hat{x}_j = 0\}$ is a **minimum *st*-cutset** of the above graph.

Proof.

- ▶ Submodularity of f implies $a_{12} = 0$ in (8), by Lemma 2 and (6).
- ▶ Comparison of the four possible minima of f ,

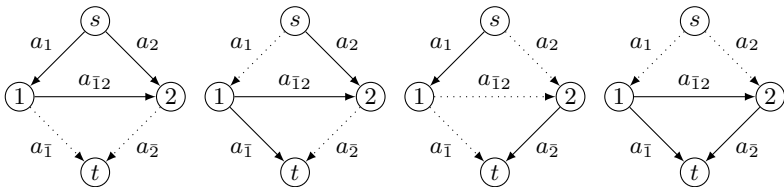
$$f(0,0) = a_0 + a_{\bar{1}} + a_{\bar{2}}$$

$$f(1,0) = a_0 + a_1 + a_{\bar{2}}$$

$$f(0,1) = a_0 + a_{\bar{1}} + a_2 + a_{\bar{1}2}$$

$$f(1,1) = a_0 + a_1 + a_2 + a_{12} ,$$

with the four possible minimum cuts below proves the Lemma.



Definition 7. For any smooth pixel classification problem

$$\min_{y \in \{0,1\}^V} \underbrace{\sum_{v \in V} c_v y_v + \sum_{\{v,w\} \in E} c'_{\{v,w\}} |y_v - y_w|}_{\varphi(y)} \quad (10)$$

the **induced minimum *st*-cut problem** is defined by the network (V', E', s, t, γ) such that $V' = V \cup \{s, t\}$,

$$\begin{aligned} E' = & \{(s, v) \in V'^2 \mid c_v > 0\} \cup \{(v, t) \in V'^2 \mid c_v < 0\} \\ & \cup \{(v, w) \in V'^2 \mid \{v, w\} \in E\} \end{aligned} \quad (11)$$

and $\gamma: E' \rightarrow \mathbb{R}_0^+$ such that

$$\forall (s, v) \in E': \quad \gamma_{(s,v)} = c_v \quad (12)$$

$$\forall (v, t) \in E': \quad \gamma_{(v,t)} = -c_v \quad (13)$$

$$\forall \{v, w\} \in E: \quad \gamma_{(v,w)} = \gamma_{(w,v)} = c'_{\{v,w\}} \quad (14)$$

Lemma 5. For any smooth pixel classification problem wrt. a pixel grid graph $G = (V, E)$ and the induced minimum st -cut problem with the network (V', E', s, t, γ) , $\hat{y} : V \rightarrow \{0, 1\}$ is an optimal pixel classification iff $\{v \in V \mid \hat{y}_v = 0\}$ is an optimal st -cutset.

Proof (sketch). The function φ is submodular, by Lemma 1 and $c' > 0$. The statement holds by Lemma 3 and the fact that for all $y \in \{0, 1\}^V$:

$$\varphi(y) = \sum_{v \in V} c_v y_v + \sum_{\{v, w\} \in E} c'_{\{v, w\}} (y_v(1 - y_w) + (1 - y_v)y_w) .$$