# Machine Learning I 

B. Andres, J. Irmai, J. Presberger, D. Stein, S. Zhao

Machine Learning for Computer Vision
TU Dresden


Winter Term 2023/2024

## Ordering

## Contents.

- This part of the course is about the problem of learning to order a finite set.


## Ordering

## Contents.

- This part of the course is about the problem of learning to order a finite set.
- This problem is introduced as an unsupervised learning problem w.r.t. constrained data.


## Ordering

We consider any finite, non-empty set $A$ that we seek to order.

## Ordering

We consider any finite, non-empty set $A$ that we seek to order.

Definition. A strict order on $A$ is a binary relation $<\subseteq A \times A$ that satisfies the following conditions:

$$
\begin{align*}
\forall a \in A: & \neg a<a  \tag{1}\\
\forall\{a, b\} \in\binom{A}{2}: & a<b \text { xor } b<a  \tag{2}\\
\forall\{a, b, c\} \in\binom{A}{3}: & a<b \wedge b<c \Rightarrow a<c \tag{3}
\end{align*}
$$

## Ordering

Lemma. The strict orders on $A$ are characterized by the bijections $\alpha:\{0, \ldots,|A|-1\} \rightarrow A$. For any such bijection, consider the order $<_{\alpha}$ such that

$$
\begin{equation*}
\forall a, b \in A: \quad a<b \quad \Leftrightarrow \quad \alpha^{-1}(a)<\alpha^{-1}(b) . \tag{4}
\end{equation*}
$$

## Ordering

Lemma. The strict orders on $A$ are characterized by the bijections $\alpha:\{0, \ldots,|A|-1\} \rightarrow A$. For any such bijection, consider the order $<_{\alpha}$ such that

$$
\begin{equation*}
\forall a, b \in A: \quad a<b \quad \Leftrightarrow \quad \alpha^{-1}(a)<\alpha^{-1}(b) . \tag{4}
\end{equation*}
$$

Lemma. The strict orders on $A$ are characterized by those

$$
\begin{equation*}
y:\{(a, b) \in A \times A \mid a \neq b\} \rightarrow\{0,1\} \tag{5}
\end{equation*}
$$

that satisfy the following conditions:

$$
\begin{align*}
\forall a \in A \forall b \in A \backslash\{a\}: & y_{a b}+y_{b a}=1  \tag{6}\\
\forall a \in A \forall b \in A \backslash\{a\} \forall c \in A \backslash\{a, b\}: & y_{a b}+y_{b c}-1 \leq y_{a c} \tag{7}
\end{align*}
$$

## Ordering

## Constrained Data

We reduce the problem of learning and inferring orders to the problem of learning and inferring decisions, by defining constrained data ( $S, X, x, Y$ ) with

$$
\begin{align*}
& S=\{(a, b) \in A \times A \mid a \neq b\}  \tag{8}\\
& \mathcal{Y}=\left\{y \in\{0,1\}^{S} \mid \forall a \in A \forall b \in A \backslash\{a\}: \quad y_{a b}+y_{b a}=1\right. \\
& \forall a \in A \forall b \in A \backslash\{a\} \forall c \in A \backslash\{a, b\}: \\
&  \tag{9}\\
& \left.y_{a b}+y_{b c}-1 \leq y_{a c}\right\}
\end{align*}
$$

## Ordering

## Familiy of functions

- We consider a finite, non-empty set $V$, called a set of attributes, and the attribute space $X=\mathbb{R}^{V}$


## Ordering

Familiy of functions

- We consider a finite, non-empty set $V$, called a set of attributes, and the attribute space $X=\mathbb{R}^{V}$
- We consider linear functions. Specifically, we consider $\Theta=\mathbb{R}^{V}$ and $f: \Theta \rightarrow \mathbb{R}^{X}$ such that

$$
\begin{equation*}
\forall \theta \in \Theta \forall \hat{x} \in \mathbb{R}^{V}: \quad f_{\theta}(\hat{x})=\sum_{v \in V} \theta_{v} \hat{x}_{v}=\langle\theta, \hat{x}\rangle . \tag{10}
\end{equation*}
$$

Ordering


Random Variables

- For any $(a, b)=s \in S=E$, let $X_{s}$ be a random variable whose value is a vector $x_{s} \in \mathbb{R}^{V}$, the attribute vector of $s$.

Ordering


Random Variables

- For any $(a, b)=s \in S=E$, let $X_{s}$ be a random variable whose value is a vector $x_{s} \in \mathbb{R}^{V}$, the attribute vector of $s$.
- For any $(a, b)=s \in S$, let $Y_{s}$ be a random variable whose value is a binary number $y_{s} \in\{0,1\}$, called the decision placing $a$ before $b$.


## Ordering



Random Variables

- For any $(a, b)=s \in S=E$, let $X_{s}$ be a random variable whose value is a vector $x_{s} \in \mathbb{R}^{V}$, the attribute vector of $s$.
- For any $(a, b)=s \in S$, let $Y_{s}$ be a random variable whose value is a binary number $y_{s} \in\{0,1\}$, called the decision placing $a$ before $b$.
- For any $v \in V$, let $\Theta_{v}$ be a random variable whose value is a real number $\theta_{v} \in \mathbb{R}$, a parameter of the function we seek to learn.

Ordering


Random Variables

- For any $(a, b)=s \in S=E$, let $X_{s}$ be a random variable whose value is a vector $x_{s} \in \mathbb{R}^{V}$, the attribute vector of $s$.
- For any $(a, b)=s \in S$, let $Y_{s}$ be a random variable whose value is a binary number $y_{s} \in\{0,1\}$, called the decision placing $a$ before $b$.
- For any $v \in V$, let $\Theta_{v}$ be a random variable whose value is a real number $\theta_{v} \in \mathbb{R}$, a parameter of the function we seek to learn.
- Let $Z$ be a random variable whose value is a subset $\mathcal{Z} \subseteq\{0,1\}^{S}$ called the set of feasible decisions. For ordering, we are interested in $\mathcal{Z}=\mathcal{Y}$, the set of characteristic functions of strict orders on $A$.


## Ordering



Factorization
$P(X, Y, Z, \Theta)=P(Z \mid Y) \prod_{s \in S} P\left(Y_{s} \mid X_{s}, \Theta\right) \prod_{v \in V} P\left(\Theta_{v}\right) \prod_{s \in S} P\left(X_{s}\right)$

## Ordering

## Factorization

- Supervised learning:

$$
P(\Theta \mid X, Y, Z)
$$

## Ordering

## Factorization

- Supervised learning:

$$
\begin{aligned}
P(\Theta \mid X, Y, Z) & =\frac{P(X, Y, Z, \Theta)}{P(X, Y, Z)} \\
& =\frac{P(Z \mid Y) P(Y \mid X, \Theta) P(X) P(\Theta)}{P(Z \mid X, Y) P(X, Y)} \\
& =\frac{P(Z \mid Y) P(Y \mid X, \Theta) P(X) P(\Theta)}{P(Z \mid Y) P(X, Y)} \\
& =\frac{P(Y \mid X, \Theta) P(X) P(\Theta)}{P(X, Y)} \\
& \propto P(Y \mid X, \Theta) P(\Theta) \\
& =\prod_{s \in S} P\left(Y_{s} \mid X_{s}, \Theta\right) \prod_{v \in V} P\left(\Theta_{v}\right)
\end{aligned}
$$

## Ordering

## Factorization

- Inference:

$$
P(Y \mid X, Z, \theta)
$$

## Ordering

## Factorization

- Inference:

$$
\begin{aligned}
P(Y \mid X, Z, \theta) & =\frac{P(X, Y, Z, \Theta)}{P(X, Z, \Theta)} \\
& =\frac{P(Z \mid Y) P(Y \mid X, \Theta) P(X) P(\Theta)}{P(X, Z, \Theta)} \\
& \propto P(Z \mid Y) P(Y \mid X, \Theta) \\
& =P(Z \mid Y) \prod_{s \in S} P\left(Y_{s} \mid X_{s}, \Theta\right)
\end{aligned}
$$

## Ordering

## Distributions

- Sigmoid distribution

$$
\begin{equation*}
\forall s \in S: \quad p_{Y_{s} \mid X_{s}, \Theta}(1)=\frac{1}{1+2^{-f_{\theta}\left(x_{s}\right)}} \tag{11}
\end{equation*}
$$



## Ordering

## Distributions

- Normal distribution with $\sigma \in \mathbb{R}^{+}$:

$$
\begin{equation*}
\forall v \in V: \quad p_{\Theta v}\left(\theta_{v}\right)=\frac{1}{\sigma \sqrt{2 \pi}} e^{-\theta_{v}^{2} / 2 \sigma^{2}} \tag{12}
\end{equation*}
$$



## Ordering

## Distributions

- Uniform distribution on a subset

$$
\forall \mathcal{Z} \subseteq\{0,1\}^{S} \forall y \in\{0,1\}^{S} \quad p_{Z \mid Y}(\mathcal{Z}, y) \propto \begin{cases}1 & \text { if } y \in \mathcal{Z} \\ 0 & \text { otherwise }\end{cases}
$$

Note that $p_{Z \mid Y}(\mathcal{Y}, y)$ is non-zero iff the labeling $y: S \rightarrow\{0,1\}$ defines an order on $A$.

## Ordering

Lemma. Estimating maximally probable parameters $\theta$, given attributes $x$ and decisions $y$, i.e.,

$$
\underset{\theta \in \mathbb{R}^{V}}{\operatorname{argmax}} \quad p_{\Theta \mid X, Y, Z}(\theta, x, y, \mathcal{Y})
$$

is an $l_{2}$-regularized logistic regression problem.

## Ordering

Lemma. Estimating maximally probable parameters $\theta$, given attributes $x$ and decisions $y$, i.e.,

$$
\underset{\theta \in \mathbb{R}^{V}}{\operatorname{argmax}} \quad p_{\Theta \mid X, Y, Z}(\theta, x, y, \mathcal{Y})
$$

is an $l_{2}$-regularized logistic regression problem.

Proof. Analogous to the case of deciding, we obtain:

$$
\begin{aligned}
\underset{\theta \in \mathbb{R}^{V}}{\operatorname{argmax}} & p_{\Theta \mid X, Y, Z}(\theta, x, y, \mathcal{Y}) \\
=\underset{\theta \in \mathbb{R}^{V}}{\operatorname{argmin}} & \sum_{s \in S}\left(-y_{s} f_{\theta}\left(x_{s}\right)+\log \left(1+2^{f_{\theta}\left(x_{s}\right)}\right)\right)+\frac{\log e}{2 \sigma^{2}}\|\theta\|_{2}^{2} .
\end{aligned}
$$

## Ordering

Lemma. Estimating maximally probable decisions $y$, given attributes $x$, given the set of feasible decisions $\mathcal{Y}$, and given parameters $\theta$, i.e.,

$$
\begin{equation*}
\underset{y \in\{0,1\}^{S}}{\operatorname{argmax}} \quad p_{Y \mid X, Z, \Theta}(y, x, \mathcal{Y}, \theta) \tag{13}
\end{equation*}
$$

assumes the form of the linear ordering problem:

$$
\begin{array}{cl}
\underset{y: S \rightarrow\{0,1\}}{\operatorname{argmin}} & \sum_{s \in S}\left(-\left\langle\theta, x_{s}\right\rangle\right) y_{s} \\
\text { subject to } & \forall a \in A \forall b \in A \backslash\{a\}: \quad y_{a b}+y_{b a}=1 \\
& \forall a \in A \forall b \in A \backslash\{a\} \forall c \in A \backslash\{a, b\}: \\
& y_{a b}+y_{b c}-1 \leq y_{a c} \tag{16}
\end{array}
$$

## Ordering

Lemma. Estimating maximally probable decisions $y$, given attributes $x$, given the set of feasible decisions $\mathcal{Y}$, and given parameters $\theta$, i.e.,

$$
\begin{equation*}
\underset{y \in\{0,1\}^{S}}{\operatorname{argmax}} \quad p_{Y \mid X, Z, \Theta}(y, x, \mathcal{Y}, \theta) \tag{13}
\end{equation*}
$$

assumes the form of the linear ordering problem:

$$
\begin{array}{cl}
\underset{y: S \rightarrow\{0,1\}}{\operatorname{argmin}} & \sum_{s \in S}\left(-\left\langle\theta, x_{s}\right\rangle\right) y_{s} \\
\text { subject to } & \forall a \in A \forall b \in A \backslash\{a\}: \quad y_{a b}+y_{b a}=1 \\
& \forall a \in A \forall b \in A \backslash\{a\} \forall c \in A \backslash\{a, b\}: \\
& y_{a b}+y_{b c}-1 \leq y_{a c} \tag{16}
\end{array}
$$

Theorem. The linear ordering problem is NP-hard.

The linear ordering problem has been studied intensively. A comprehensive survey is by Martí and Reinelt (2011). Pioneering research is by Grötschel (1984).

We define two local search algorithms for the linear ordering problem.

We define two local search algorithms for the linear ordering problem.

For simplicity, we define $c: S \rightarrow \mathbb{R}$ such that

$$
\begin{equation*}
\forall s \in S: \quad c_{s}=-\left\langle\theta, x_{s}\right\rangle \tag{17}
\end{equation*}
$$

and write the (linear) cost function $\varphi:\{0,1\}^{S} \rightarrow \mathbb{R}$ such that

$$
\begin{equation*}
\forall y \in\{0,1\}^{S}: \quad \varphi(y)=\sum_{s \in S} c_{s} y_{s} \tag{18}
\end{equation*}
$$

## Ordering

## Greedy transposition algorithm:

- The greedy transposition algorithm starts from any initial strict order.


## Ordering

## Greedy transposition algorithm:

- The greedy transposition algorithm starts from any initial strict order.
- It searches for strict orders with lower objective value by swapping pairs of elements


## Ordering

## Greedy transposition algorithm:

- The greedy transposition algorithm starts from any initial strict order.
- It searches for strict orders with lower objective value by swapping pairs of elements

Definition. For any bijection $\alpha:\{0, \ldots,|A|-1\} \rightarrow A$ and any $j, k \in\{0, \ldots,|A|-1\}$, let transpose ${ }_{j k}[\alpha]$ the bijection obtained from $\alpha$ by swapping $\alpha_{j}$ and $\alpha_{k}$, i.e.

$$
\forall l \in\{0, \ldots,|A|-1\}: \quad \operatorname{transpose}_{j k}[\alpha](l)= \begin{cases}\alpha_{k} & \text { if } l=j  \tag{19}\\ \alpha_{j} & \text { if } l=k \\ \alpha_{l} & \text { otherwise }\end{cases}
$$

## Ordering

$$
\begin{aligned}
& \alpha^{\prime}=\text { greedy-transposition }(\alpha) \\
& \text { choose }(j, k) \in \underset{0<j^{\prime}<k^{\prime}<|A|}{\operatorname{argmin}} \varphi\left(y^{\text {transpose }_{j^{\prime} k^{\prime}}[\alpha]}\right)-\varphi\left(y^{\alpha}\right) \\
& \text { if } \varphi\left(y^{\text {transpose }_{j k}[\alpha]}\right)-\varphi\left(y^{\alpha}\right)<0 \\
& \alpha^{\prime}:=\text { greedy-transposition }\left(\operatorname{transpose}_{j k}[\alpha]\right) \\
& \text { else } \\
& \alpha^{\prime}:=\alpha
\end{aligned}
$$

## Ordering

## Greedy transposition using the technique of Kernighan and Lin (1970)

```
    \(\alpha^{\prime}=\) greedy-transposition-kl \((\alpha)\)
    \(\alpha^{0}:=\alpha\)
    \(\delta_{0}:=0\)
    \(J_{0}:=\{0, \ldots,|A|-1\}\)
    \(t:=0\)
    repeat (build sequence of swaps)
        choose \((j, k) \in \operatorname{argmin} \varphi\left(y^{\text {transpose }} j^{\prime} k^{\prime}\left[\alpha^{t}\right]\right)-\varphi\left(y^{\alpha^{t}}\right)\)
                \(\left\{\left(j^{\prime}, k^{\prime}\right) \in J_{t}^{2} \mid j^{\prime}<k^{\prime}\right\}\)
        \(\alpha^{t+1}:=\) transpose \(_{j k}\left[\alpha_{t}\right]\)
        \(\delta_{t+1}:=\varphi\left(y^{\alpha^{t+1}}\right)-\varphi\left(y^{\alpha^{t}}\right)<0\)
        \(J_{t+1}:=J_{t} \backslash\{j, k\} \quad\) (move \(\alpha_{j}\) and \(\alpha_{k}\) only once)
        \(t:=t+1\)
    until \(\left|J_{t}\right|<2\)
    \(\hat{t}:=\min \underset{t^{\prime} \in\{0, \ldots,|A|\}}{\operatorname{argmin}} \sum_{\tau=0}^{t^{\prime}} \delta_{\tau}\)
    (choose sub-sequence)
    if \(\sum_{\tau=0}^{\hat{t}} \delta_{\tau}<0\)
        \(\alpha^{\prime}:=\) greedy-transposition- \(\mathrm{kl}\left(\alpha^{\hat{t}}\right) \quad\) (recurse)
    else
        \(\alpha^{\prime}:=\alpha \quad\) (terminate)
```


## Ordering

## Summary.

- Learning and inferring orders on a finite set $A$ is an unsupervised learning problem w.r.t. constrained data whose feasible labelings characterize the strict orders on $A$.


## Ordering

## Summary.

- Learning and inferring orders on a finite set $A$ is an unsupervised learning problem w.r.t. constrained data whose feasible labelings characterize the strict orders on $A$.
- The supervised learning problem can assume the form of $l_{2}$-regularized logistic regression where samples are pairs $(a, b) \in A^{2}$ such that $a \neq b$ and decisions indicate whether $a<b$.


## Ordering

## Summary.

- Learning and inferring orders on a finite set $A$ is an unsupervised learning problem w.r.t. constrained data whose feasible labelings characterize the strict orders on $A$.
- The supervised learning problem can assume the form of $l_{2}$-regularized logistic regression where samples are pairs $(a, b) \in A^{2}$ such that $a \neq b$ and decisions indicate whether $a<b$.
- The inference problem assumes the form of the NP-hard linear ordering problem


## Ordering

## Summary.

- Learning and inferring orders on a finite set $A$ is an unsupervised learning problem w.r.t. constrained data whose feasible labelings characterize the strict orders on $A$.
- The supervised learning problem can assume the form of $l_{2}$-regularized logistic regression where samples are pairs $(a, b) \in A^{2}$ such that $a \neq b$ and decisions indicate whether $a<b$.
- The inference problem assumes the form of the NP-hard linear ordering problem
- Local search algorithms for tackling this problem are greedy transposition and greedy transposition using the technique of Kernighan and Lin.

